

Mitch Gerhardt

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RESEARCH INTERESTS

Sociotechnical studies of generative AI adoption in STEM higher education; AI governance and policy across institutional and national contexts; AI in software workplaces; Qualitative, quantitative, and mixed methods; Science and technology studies (STS); Epistemic cultures and knowledge production; Computational and LLM-infused approaches to qualitative research; Interactionism and dramaturgical analysis; Expertise development, recognition, and trust

EDUCATION

- Ph.D. in Engineering Education**, Virginia Tech, GPA: 3.95/4.00 May, 2027 (expected)
 PhD Candidate (advanced to candidacy Fall 2025)
 Committee: Courtney Faber, Andrew Katz (Chair), Holly Matusovich, and Nicole Pitterson
 2025 NSF GRFP Honorable Mention
 2024 Google PhD Fellowship Nominee
 2023-2024 Davenport Fellowship Awardee
- M.S. in Computer Science**, Virginia Tech, GPA: 3.90/4.00 December, 2026 (expected)
 Committee: Sara Hooshangi (Chair), Andrew Katz, Sanmay Das
 Coursework: *Machine Learning*, *Natural Language Processing*, *Computer Education Research*, *AI Tools for Software Engineering*, *Applied Design and Assessment of Educational Environments in Engineering*
- Graduate Certificate: Cognition and Education**, Virginia Tech, GPA: 4.00/4.00 May, 2025
- B.S. in Electrical Engineering**, Virginia Tech, GPA: 3.69/4.00 Dec., 2020
 Graduated Magna Cum Laude and Dean's List
 Pratt Engineering Scholarship, Donald and Madeline Stewart Scholarship, and Konrad-Steinmetz Scholarship for Engineering Leadership Awardee
 Hardware Team Lead for [AutoDrive Design Team](#)

BOOK CHAPTERS

- | | |
|----------------|---|
| Under Revision | Leveraging Large Language Models in Engineering Education Research: Methods and Applications
<i>2026 International Handbook of Engineering Education Research Methods</i>
Mitchell Gerhardt , Gabriella Coloyan Fleming, Siqing Wei, and Andrew Katz
Expected publication: February 2027 |
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JOURNAL PUBLICATIONS

- | | |
|-----------|--|
| Submitted | Improving Engineering Education GAI Qualitative Research Workflow Quality: Techniques and Documentation Strategies
<i>Studied in Engineering Education - Special Issue on GAI in Methods</i>
Mitchell Gerhardt and Andrew Katz |
| Submitted | Decade-Long Analysis of Skills in Mechanical Engineering Job Advertisements 2010-2022
<i>Targeting: ASME Open Journal</i>
Mitchell Gerhardt , Shawn Sun, Andrew Katz, David Knight, Jessica Deters, Maura Borrego, Herman Ronald Clements III, and Riya Budhathoki |

In Preparation	Addictive GAI Use Among STEM Graduate Students: Dependency-Based Technological Diffusion <i>Targeting: SIGCSE 2026</i> Mitchell Gerhardt, Andrew Katz, and Sara Hooshangi
In Preparation	Did You Get That? The affordances and challenges of AI-assisted transcription for qualitative research <i>Targeting: International Journal of Qualitative Methods</i> Mitchell Gerhardt, Alexandra Werth, and Soyeon Kim
In Preparation	What Should Graduate Engineering Students Learn About Generative AI? A Critical Review of GAI Competency in Engineering Graduate Education <i>Targeting: European Journal of Engineering Education</i> Mitchell Gerhardt and Jenni Case
In Preparation	Like Mushrooms: Interdisciplinary Graduate Students Are the Fungi of Higher Education Ecosystems <i>Targeting: Studies in Graduate and Postdoctoral Education</i> Mitchell Gerhardt
April, 2025	Collaborative (In)decision: A Preliminary Investigation of the Differences in Undergraduate Engineering Capstone Students' Collaborative Behaviors [Paper] <i>International Journal of Engineering Education - Special Issue for Capstone Design</i> Mitchell Gerhardt, Mayar Madboly, Nicole Pitterson, Emily Dringenberg, and Benjamin Ahn
Nov, 2024	Using Generative Text Models to Create Qualitative Codebooks for Student Evaluations of Teaching [Paper] <i>International Journal of Qualitative Methods - Volume 23</i> Andrew Katz, Mitchell Gerhardt, and Michelle Soledad

PEER-REVIEWED CONFERENCE PUBLICATIONS

Submitted	It's like "X": How Engineering Faculty Metaphors Construct (and Constrain) GAI Understanding in Engineering Education <i>2026 ASEE Annual Conference & Exposition</i> Mitchell Gerhardt, Kylee Shiekh, Andrew Katz, and Benjamin Chaback
Submitted	WIP: Unpacking Mechanical Engineering Students' Career Goals, Skill Development, and Perspectives on Industry <i>2026 Frontiers in Education Conference</i> Herman Ronald Clements III, Mitchell Gerhardt, Jessica Deters, Shawn Sun, David Knight, Maura Borrego, Andrew Katz, and Riya Budhathoki
Submitted	Understanding the Master's Engineering Workforce Landscape: Employer Demands and Student Goals <i>2026 ASEE Annual Conference & Exposition</i> Herman Ronald Clements III, Riya Budhathoki, Mitchell Gerhardt, Jessica Deters, Shawn Sun, David Knight, Maura Borrego, and Andrew Katz
Submitted	When Can GAI be Used Anyway? An Analysis of Engineering Faculty's Generative AI Policies <i>2026 ASEE Annual Conference & Exposition</i> Benjamin Chaback, Mitchell Gerhardt, Andrew Katz, and Kylee Shiekh

April, 2026	Inside the Mental Models: Instructor's Conceptions on Generative Artificial Intelligence <i>2026 ASEE STL Regional Conference</i> Kylee Shiekh, Benjamin Chaback, Mitchell Gerhardt , Andrew Katz
June, 2025	Automated Analysis of Knowledge Types in Computer Science Textbooks: A Natural Language Processing Approach to Understanding Epistemic Climate [Paper] <i>2025 ASEE Annual Conference & Exposition</i> - Montreal, QC, Canada Mitchell Gerhardt and Andrew Katz
June, 2025	Beyond Calculations: Engineering Judgment as Epistemic Cognition in Engineering Education [Paper] <i>2025 ASEE Annual Conference & Exposition</i> - Montreal, QC, Canada Mitchell Gerhardt , Michael Robinson, and Brian Faulkner
June, 2024	Reimagining Behavioral Analysis in Engineering Education: A Theoretical Exploration of Reasoned Action Approach [Paper] <i>2024 ASEE Annual Conference & Exposition</i> - Portland, OR Mitchell Gerhardt , Nicole Pitterson, Emily Dringenberg, and Benjamin Ahn
June, 2024	Why do capstone students choose to perform behaviors? Differing prevalence in collaborative choices [Paper] <i>Capstone Design Conference</i> - Knoxville, TN Mitchell Gerhardt , Nicole Pitterson, Emily Dringenberg, and Benjamin Ahn

RESEARCH EXPERIENCE

Research Assistant Department of Engineering Education, Virginia Tech NSF Award #2339702: "CAREER: Minds and Machines: Exploring Engineering Faculty Member Mental Models of Generative AI and Instructional Decisions"	Aug., 2025 - Present Blacksburg, VA
- Examining sociotechnical dimensions of GAI adoption in STEM higher education workplace contexts using mental model theory and Theory of Planned Behavior (TPB) - Conducting qualitative interviews with faculty to understand how perceptions of GAI shape instructional decisions, assessment practices, and workplace norms around GAI use - Applying ethnomethodological and interactionist frameworks to analyze epistemic cultures and expertise recognition in AI-mediated educational environments - Developing LLM-based qualitative workflows to scale aspects of qualitative data analysis and make them available to fellow researchers	
Research Assistant Department of Engineering Education, Virginia Tech Assisted NSF Award #2433099: "Collaborative Research: Research: The Engineering Master's Workforce: Leveraging NLP Techniques to Understand Employer Demands and Student Goals":	May., 2025 - Present Blacksburg, VA
- Created a Python-based workflow to manage DuckDB-based database to analyze over 5 million jobs spanning 2007-2025 - Implemented Jupyter notebooks to extract job postings' qualification information, tasks and responsibilities, skills and knowledge, and technologies required - Currently applying open-source large language models (LLMs) to add flexibility and granularity to job posting extractions	
Research Assistant Department of Engineering Education, Virginia Tech Assisted NSF Award #2300977: "Design for Sustainability: How Mental Models of Social-Ecological Systems Shape Engineering Design Decisions":	Jan., 2024 - July, 2024 Blacksburg, VA

- Developed a novel natural language processing (NLP) methodology for generating qualitative codebooks from large datasets (e.g., students' instructor evaluations)
- Co-authored a journal publication in the *International Journal of Qualitative Methods* outlining the extract, embed, cluster, and summarize (EECS) workflow
- Contributed to ongoing refinement and improvement of the NLP-based methodology for analyzing qualitative data
- Applied open-source LLMs to preserve data security and privacy while maintaining analytical rigor

Research Assistant

August, 2024 - Jan., 2024

Department of Engineering Education, Virginia Tech

Blacksburg, VA

Assisted NSF Award #2217523: "Collaborative Research: Collaboration in Engineering Student and Practitioner Teams: A Study of Beliefs about Effective Behaviors":

- Designed and implemented a pilot study to examine the frequency and prevalence of collaborative behaviors in senior engineering capstone teams
- Co-authored a conference paper for the 2024 Capstone Design Conference about why students choose certain collaborative behaviors
- Expanded the conference paper into an accepted journal article based on the preliminary findings from the project
- Developed foundation for future research on student collaborative decision-making within engineering design contexts

Ethnographic Researcher

Fall, 2025

Cornell University Science & Technology Studies

Ithaca, NY

Independent ethnographic study of Science Studies Reading Group (SSRG) feedback practices

- Conducted 15+ weeks of participant observation examining how different feedback formats (facilitated dialogues, "ping pong" discussions) shape scholarly collaboration and expertise networks
- Produced 10,000-word analytical ethnography applying STS frameworks to understand epistemic cultures, knowledge production practices, and organizational dynamics in interdisciplinary research communities
- Analyzed conversational patterns, turn-taking behaviors, and collaborative meaning-making in academic workplace settings
- Working on methodology paper explicating study and decision-making for contributions to studying workplace knowledge practices in EER

Principal Investigator, Graduate Student Survey Research

May, 2025 - Present

Multi-institutional

Ithaca, NY

IRB-approved multi-institutional study examining STEM graduate students' GAI use patterns

- Designed and distributed Qualtrics survey across a few universities collecting 100+ responses examining nuanced patterns of GAI adoption beyond reductive "cheating" narratives
- Applying mixed methods approach combining descriptive statistics, correlation analyses, demographic studies, and planned qualitative interviews
- Investigating workplace socialization processes, community norms around GAI use, and shifting definitions of legitimate expertise in graduate education contexts

PROFESSIONAL EXPERIENCE

Graduate Assistant to the Director for Special Programs

Aug., 2024 - May, 2025

Center for Excellence in Teaching and Learning (CETL), Virginia Tech

Blacksburg, VA

Worked with Dr. Tiffany Shoop on various teaching and learning initiatives:

- Conducted mid-semester feedback sessions across various disciplines, gathering and analyzing student input to help faculty enhance teaching effectiveness and student engagement
- Developed and presented a faculty workshop on Interactive Lecturing with approximately 30 attendees, providing resources and strategies for enhancing student engagement in the classroom

- Co-led the implementation of the **CIRTL** (Center for the Integration of Research, Teaching, and Learning) program at Virginia Tech, researching best practices and developing an institutional implementation strategy for Practitioner and Scholar CIRTL levels leveraging cross-campus resources and partnerships
- Helped organize the 17th annual Conference on Higher Education Pedagogy (**CHEP**), reviewing submissions, coordinating sessions, and developing a custom Python application to automate post-conference booklet creation
- Systematically reviewed empirical research on Collaborative Online Interactive Learning (COIL) to assist in faculty training program development and institutional integration
- Created resources for faculty including presentations, research compilations, and implementation guides to support teaching excellence and innovation

Global Product Development Engineering

June, 2021 - June, 2023

General Motors

Warren, MI

Software Engineer - Software Defined Vehicle

- Responsible for developing next-gen software infrastructures and technology for software-defined vehicles
- Key implementation role in mobile app development, in-vehicle interfaces, and back-end deployment
- Established and applied testing protocols including CI/CD pipelines, automated build processes, and testing mechanisms

Infotainment Technical Program Manager

- Part of an integral team to plan, execute, and deliver leading-edge technology to our customers
- Worked with global partners, external suppliers, and internal teams to track, drive, support, and report vehicle readiness metrics

Complexity Optimization Engineer

- Engaged in measuring, managing strategy, and reducing program hardware and software complexity
- Optimized tactics for efficient build combinations and part reuse across programs and vehicle subsystems

Autonomy Systems Research

May, 2019 - Dec., 2020

Caterpillar Inc.

Peoria, IL and Blacksburg, VA

Software Engineer I

- Implemented a control interface for autonomy simulation platform using ROS, teleoperation control, and robot modeling software
- Validated and integrated sensor data on large-scale machinery into algorithms for mapping and navigation via complex data structures
- Developed CI/CD protocols and workflows for software distribution using Docker, ROS, and the C++ testing framework

GRANTS & AWARDS

Co-Principal Investigator

Fall, 2025

Bridging the Conversational AI Gap: Synthetic Dataset Generation for Engineering Education Dialogue

NSF CCSS Seed Grant (\$4,500), Cornell University - 10-month project

- Developing novel methodology for creating synthetic speech datasets preserving conversational phenomena critical to workplace learning research (overlapping speech, strategic pauses, collaborative turn-taking)
- Fine-tuning open-source ASR models using 500-1,000 multi-speaker dialogue samples generated via ElevenLabs API to enable large-scale analysis of engineering classroom interactions
- Applying synthetic data to study feedback literacy in design studios and facilitated dialogues about research group culture and inclusion
- Publicly archiving all synthetic audio, generation parameters, and evaluation results in Cornell CSSR Data & Reproduction Archive for reproducible research across institutions

- Positions research program for larger NSF/NIH proposals by demonstrating technical feasibility of computational methods in engineering education research

Co-Facilitator

Sept., 2025 & May, 2026

Fulbright Brazil International Collaboration

Virginia Tech and Brazilian Universities Partnership

- Selected by Fulbright Brazil with advisor and VT colleagues for intensive 3-day faculty development program examining GAI adoption in higher education workplace contexts
- Presented to 80+ engineering faculty from dozens of Brazilian universities on sociotechnical dimensions of GAI integration: technical fundamentals, assessment transformation, ethics, institutional policy development, faculty-student relationship dynamics
- Served as technical expert and instructional designer facilitating cross-cultural dialogue about workplace technology adoption and organizational change

Nominee

2025

Google PhD Fellowship in Human-Computer Interaction

Nominated by Virginia Tech for national fellowship

Honorable Mention

2025

NSF Graduate Research Fellowship Program

National Science Foundation

PROJECTS

pres [Code]

Spring, 2026

CLI tool for scaffolding branded Quarto RevealJS presentations for the IDEEAS Lab

- Built an interactive CLI wizard using Python and uv that scaffolds complete Quarto RevealJS presentations with consistent branding, slide structures, and reusable section partials (agenda, speaker bio, credits, Q&A)
- Implemented a brand theming system via `_brand.yml` and custom SCSS components, enabling lab-wide visual consistency across presentations without per-slide manual styling
- Designed a partials architecture for shared slide sections (intro, agenda, credits) that can be included across presentations, reducing duplication and keeping content updates centralized
- Supports live preview, presentation listing, and folder navigation commands, creating a full local development workflow around Quarto's RevealJS renderer

DEX Disaggregated Memory Index Reproduction

Spring, 2026

Empirical reproduction and stress testing of DEX (Lu et al., VLDB 2024), a B+-tree for disaggregated memory, on a 4-node CloudLab cluster for CS 6204

- Reproduced DEX's near-linear throughput scaling across five workloads under Zipfian and uniform distributions on AMD EPYC d6515 nodes, confirming key trends from the original despite hardware differences (RoCE v2 vs. InfiniBand, single-socket vs. dual-socket)
- Diagnosed and resolved multiple hardware-portability bugs including a NIC on-chip SRAM allocation failure requiring hugepage-backed fallback, a memcached TCP saturation bug causing silent multi-node startup failures, and an early-exit measurement issue masking valid throughput windows
- Developed an analytical CXL projection model using Intel MLC NUMA latency measurements and per-operation RDMA decomposition, finding minimal DEX gains under CXL ASIC because DEX's three core mechanisms — logical partitioning, cooling-map caching, and opportunistic offloading — are each designed to compensate for RDMA-specific costs that CXL largely eliminates

Ducky

Fall, 2025

AI-powered software developer assistant built with Streamlit providing intelligent development support through specialized features for CS 5740: AI Tools for Software Engineers

- Developed ReAct-pattern agent system with sandboxed tool execution capabilities, enabling GAI agents to autonomously perform file operations, code editing, and multi-step task completion with security through path validation
- Implemented dual interface architecture: rich web interface with Monaco editor integration and CLI interface, supporting persona-based agent behaviors across software development roles (planning, development, QA, operations)
- Integrated RAG (Retrieval Augmented Generation) using local sentence-transformers for offline-capable document queries and comprehensive LLM integration with OpenAI-compatible APIs supporting function calling and streaming responses
- Built with modern Python tooling including uv for dependency management, demonstrating full-stack development skills including async programming, state management, UI/UX design, and secure tool execution patterns

Between the Lines

Fall, 2025

React + TypeScript bookstore e-commerce application developed for CS 5244: Web App Development

- Built full-stack e-commerce site using React + TypeScript with Vite, evolving from Figma and static HTML/CSS into a complete bookstore application with shopping cart, category browsing, and checkout functionality
- Developed Java servlet backend (MitchBookstoreTransact) running on Tomcat to handle categories, books, and order processing with RESTful API design
- Implemented state management using React Context providers (CategoryContext, CartContext, OrderDetailsProvider) with useReducer pattern for cart and order state, including persistent cart state via localStorage
- Created component-based architecture with React Router v6 for navigation across six main routes: home, category pages, cart, checkout, and order confirmation
- Integrated Formik/Yup for form validation with custom validators for phone numbers and credit cards, ensuring robust client-side validation throughout checkout flow

Graduate Courses Analysis Tool [\[Web\]](#), [\[Code\]](#)

Nov., 2023 - May, 2025

Full-stack web application for College of Engineering Associate Dean for graduate enrollment patterns

- Developed tool extracting structured course data from PDF timetables, identifying underenrolled graduate courses for strategic enrollment analysis and resource allocation decisions
- Technology Stack: React/Tailwind frontend, FastAPI backend, PyMuPDF for PDF processing, AWS S3 for production storage
- Implemented automated ETL pipeline for processing university course enrollment data at scale with cross-listing identification and data enrichment via VT Timetable API
- Containerized application using Docker for reproducible deployment and maintenance

Epistemic Climate Analysis in CS Education [\[Code\]](#)

Sept., 2024 - June, 2025

Sociotechnical analysis of knowledge representation in computer science textbooks using STS frameworks and computational methods

- Developed novel methodology analyzing epistemic climate in CS textbooks using large language models, examining how different knowledge types shape students' understanding of legitimate expertise and disciplinary identity
- Created comprehensive coding scheme for 12 knowledge types (procedural, conceptual, historical, etc.) grounded in engineering education research and STS literature on epistemic cultures
- Implemented retrieval-augmented generation approach for large-scale textbook analysis, demonstrating how computational methods can reveal patterns in how disciplines present and value different forms of knowledge
- Generated insights about knowledge hierarchies in undergraduate CS education, revealing sociotechnical dimensions of how textbooks as material artifacts shape epistemic thinking
- Published findings at ASEE 2025 Annual Conference

SERVICE

Associate Chair, Panelist, & Facilitated Discussion Mediator

Virginia Tech Graduate Honor System

Aug., 2023 - Present

- Serve as a trained facilitator for academic integrity discussions between faculty and students, mediating resolution of potential honor code violations through structured dialogue
- Participate in Review Panels that evaluate evidence and determine outcomes in academic integrity cases, upholding university standards while ensuring fair process
- Help educate the graduate community on academic integrity standards, ethical research practices, and honor system processes
- Collaborate with diverse stakeholders including faculty, administrators, and students across disciplines to resolve cases annually

Web Master

ASEE National Graduate Studies Division

June, 2025 - Present

Currently serving as the website maintainer for the ASEE National Graduate Studies Division

Division Board Search Committee Member

ASEE National Graduate Studies Division

Spring, 2026

Served on the search committee for the new board of the ASEE National Graduate Studies Division, facilitating the nomination, voting, and election process

Graduate Student Search Committee Member

Department of Graduate and Professional Studies

Summer, 2025

Served on faculty search committee for GHS chair position, evaluating candidates and participating in selection process

Mentor, NSF Graduate Research Fellowship Program Applications

Cornell University

Fall, 2025

Provided application review, feedback, and mentorship to Cornell graduate students applying for NSF GRFP

Graduate Ambassador

Department of Engineering Education

Aug., 2024 - May, 2025

Reviewer, ASEE Annual Conference

May 2024, 2025, 2026

Reviewer, Frontiers in Engineering Conference

May 2026

Reviewer, International Journal of Qualitative Methods

Nov., 2024 & Sept., 2025

Reviewer, College of Engineering Torgersen Research Excellence Award

May, 2025

Reviewer, Capstone Design Conference

May, 2024

President Emeritus, Hillel at Virginia Tech

Dec., 2018 - Dec., 2020

INVITED TALKS, WORKSHOPS, AND PRESENTATIONS

Conference Presentation, 2026 ASEE STL Regional Conference

April, 2024

"Inside the Mental Models: Instructor's Conceptions on Generative Artificial Intelligence"

Workshop, Virginia Tech Graduate Instructors

March, 2026

- Initiated and lead a three-student group to organize a workshop for Virginia Tech graduate instructors about GAI course policies
- Addressing a critical need through participatory instruction and activities that promote GAI literacy
- Received IRB approval to study the workshop's implementation and effectiveness, with plans to publish results
- Leveraging networks and existing partnerships with the Graduate Honor System (GHS), the Center for Excellence in Teaching and Learning (CETL), the center for Technology-Enhanced Learning and Online Strategies (TLOS), and departmental leadership to host and market the event.

- Panelist**, *Virginia Tech Engineering Education Admitted Students Day* March, 2026
- Guest Lecturer**, *GRAD 5004: Graduate Teaching Assistant Workshop* Feb., 2026
Virginia Tech (Dr. Kevin Eager)
 "Scholarly Ethics" presentation to in-coming GTAs at Virginia Tech, addressing topics like academic and professional integrity, the VT Undergraduate and Graduate Honor Systems, GTA integrity responsibilities, GAI use, and contemporary literature about cheating.
- Guest Lecturer**, *ECE Graduate Student Seminar* Dec., 2025
University of Pittsburgh
 "AI Research Ethics in Engineering Education" co-presented with Andrew Katz to ECE graduate students examining ethical dimensions of AI research in educational contexts
- Guest Lecturer**, *ME 397/379M Qualitative Research Methods* Nov., 2025
University of Texas at Austin (Dr. Maura Borrego)
 "Large Language Models in Qualitative Engineering Education Research: Technical Methods and Methodological Considerations"
- Examined human vs. machine pattern recognition, current GAI approaches for qualitative research, researcher positionality, translational challenges, and shifting definitions of "intelligence"
 - Addressed methodological questions about computational approaches to qualitative work and implications for research practice
 - Instructor feedback: "Students were honestly blown away...for many of them it was the highlight of the semester"
- Invited Presentations**, *Cornell DBER Research Group (2 presentations)* Oct., 2025
Cornell University
 Presented technical background of large language models, AI history, and sociotechnical applications in engineering education research; demonstrated how computational methods intersect with critical perspectives on workplace learning and expertise
- Conference Presentation**, *2025 ASEE Annual Conference* June, 2025
- "Automated Analysis of Knowledge Types in Computer Science Textbooks: A Natural Language Processing Approach to Understanding Epistemic Climate" - exploring the use of LLMs to evaluate types of knowledge described in computer science textbooks
 - "Beyond Calculations: Engineering Judgment as Epistemic Cognition in Engineering Education" - arguing for greater psychological interrogation of "engineering judgment"
- Invited Student**, *Board of Visitors* May, 2025
Virginia Tech
 Discussed research on GAI adoption in higher education and ongoing projects examining workplace technology integration with university leadership
- Panelist**, *2024 Capstone Design Conference* June, 2024
 Panel discussion examining teamwork dynamics and collaborative practices in capstone engineering workplace contexts
- Conference Presentation**, *2024 ASEE Annual Conference* June, 2024
 "Reimagining Behavioral Analysis in Engineering Education: A Theoretical Exploration of Reasoned Action Approach" - Examining decision-making in engineering student workplace teams
- Conference Poster**, *2024 Capstone Design Conference* June, 2024
 "Why do capstone students choose to perform behaviors? Differing prevalence in collaborative choices"
- Panelist**, *Virginia Tech Interdisciplinary Capstone (IDC) course* Oct., 2023
 Discussion of engineering industry workplace practices and career pathways with capstone students

TEACHING EXPERIENCE

Big Brothers Big Sisters of Metropolitan Detroit

Academic Tutor

Detroit, MI

Aug., 2021 - June, 2023

- Helped create and support mission for one-on-one mentoring sessions and academic assistance
- Exposure to COVID-19 instruction methods and challenges thereof

TECHNICAL SKILLS

Qualitative Methods: Ethnography, participant observation, interviews (semi-structured, episodic, key informant, ethnographic), grounded theory, symbolic interactionism, ethnomethodology, thematic analysis, discourse and conversational analysis, content analysis, phenomenology, phenomenography

Qualitative Methods: Model selection, exploratory & confirmatory factor analysis, survey design, correlational analyses, triangulation of qualitative and quantitative data

Theoretical Frameworks: Engineering expertise, sociology of expertise, Science & Technology Studies (STS), epistemic cultures, epistemic thinking, social construction of technology, engineering studies, academic integrity and cheating, human-computer interactions (HCI), cognitive-behavioral frameworks

Computational Methods: Natural language processing, large language models (LLMs), prompt and context engineering, LLMs for qualitative research, retrieval-augmented generation (RAG), agent-based systems, computational text analysis

Programming & Tools: Python, JavaScript, C++, SQL, React, FastAPI, Docker, Git, Jupyter notebooks, PyTorch, MCP, scikit-learn, HuggingFace Transformers, AI-based programming systems

Data Management: DuckDB, MySQL, AWS S3, Azure, version control, reproducible research practices